



PORTAGE COUNTY

ANNEX CONFERENCE ROOMS 1 & 2
1462 STRONGS AVENUE
STEVENS POINT, WI 54481

MEETING MINUTES

SPACE AND PROPERTIES COMMITTEE

Tuesday, August 5, 2025

3:30 PM

REMOTE ATTENDANCE & COMMENT

To attend this meeting by telephone : dial 1-872-242-7813 , after dialing the number you will then be asked to enter in a meeting number. Use the following meeting number: 523 476 369 , then press #

To attend this meeting by video: [Join the meeting now](#)

.CALL TO ORDER

The Space and Properties Committee meeting was called to order at 03:30 PM

Members Present: Dave Ladick, Dave Medin, Janell Wehr, Jeanne Dodge, Nancy Eggleston all attending in person.

Members Absent: Mike Wiza

Staff Attending: Ray Reser, John Pavelski, Christopher Schultz, Todd Neuenfeldt. Jennifer Jossie

CORRESPONDENCE No correspondence was received.

REPORTS

1. Special Meeting Attendance Reports (Portage County Ordinance 3.1.47 & 3.1.48)
2. Director's Report
 - Update on the Ruth Gilfry Building
 - Facilities Management Staffing, Operations, and Activities

Director Neuenfeldt reported on his department.

3. Jail/Courthouse Project Report - Chris Schultz
 - Progress
 - Timeline
 - Website

Director Schultz reported on the Courthouse, Jail and Law Enforcement Center Project and reviewed the updates on the new project changes to the County Website.

PUBLIC NOTICE

Members of the public who wish to address the Committee on specific agenda items must register their request at this time, with such comments subject to the public comment ordinance and the reasonable control of the Committee Chair as set forth in Robert's Rules of Order.

APPROVAL OF MINUTES

4. July 14, 2025 Space and Properties Minutes

A motion was made by Dave Ladick, seconded by Nancy Eggleston, to approve minutes as presented. Motion to Approve carried by voice vote, with no negative votes.

NEXT MEETING DATE September 2, 2025 at 3:30 p.m. in Annex Conference Room 1 and 2.

ADJOURNMENT

With no other agenda items, Chair Medin adjourned the meeting at 4:38 p.m.